



HOUSE RULES

1. Management reserves the right to limit or refuse any wager. Patron must be 21 or older to place a wager with the Sportsbook.
2. All wagers must be a minimum of \$5.
3. Management may change the minimum/maximum wager at any time.
4. Wagers may be accepted at other than currently posted terms.
5. For wagering purposes, stipulations on display boards, printed sheets, or the Sportsbook website will always take precedent over House Rules.
6. Please check tickets before leaving the counter. Tickets go as written. Any voids or changes will be approved at Management's discretion.
7. Wagers shall not be cashed without a valid original betting ticket, unless a Lost Ticket Form is filed by the patron and approved by Management.
8. Circa | Sports is not responsible for lost, stolen, altered, or unreadable tickets. In the event of a lost ticket, a reasonable effort will be made to identify and honor the lost ticket after a Lost Ticket Claim Form is filled out. Management may delay payouts on lost tickets for up to 365 days after the event date. Placing bets with a Club One™ players card may expedite this process.
9. All winning tickets are valid for 365 days after the date of the event. Vouchers are valid for 120 days from date of issuance.
10. Management will retain a record of all relevant results, odds, lines, line changes, and related statistics for a period of 365 days. This will serve as protection for both the patron and Sportsbook in case of obvious human or mechanical error.
11. Winning tickets may be mailed in, in accordance with printed instructions on the back of the ticket. Circa | Sports is not responsible for submissions failing to comply with printed instructions. Circa | Sports reserves the right to deduct a processing fee associated with any mail processing administrative costs incurred.
12. Winnings are subject to IRS Reporting and Withholding rules, if applicable. Circa | Sports assumes responsibility for paying the .24% federal tax on all wagers.
13. In the event of a dispute, Management will come to a resolution that is deemed fair to all parties. If the patron is not satisfied by this resolution, they may contact the Nevada Gaming Control Board to review the matter under NRS 463.362.
14. Nevada Gaming Control Board has sole jurisdiction over all disputes regarding any and all wagers.
15. Management reserves the right to add, delete, or change the House Rules and/or payoff odds with the approval of the Nevada Gaming Control Board.
16. House Rules apply to Mobile Wagering Accounts, as applicable.
17. For any wagering options not listed on the Circa | Sports display boards, a patron may request a print out from an employee detailing the most up to date betting lines. Manual printouts from



ticket writers will serve as the official source for current odds on all games or events that are offered for wagering.

18. Individual contest rules, printed or otherwise displayed in the Sportsbook, will take precedent over House Rules.
19. For betting purposes, the winner of an event or game is determined on the date of event's conclusion according to house wagering rules and regulations. Circa | Sports does not recognize suspended games, protests, overturned decisions, etc. for wagering purposes.
20. Overtime is included in all applicable wagers, unless otherwise stated in House Rules, on display boards or printed sheets. This includes all full game, in-play, and second half wagers, etc.
21. When wagering on the total amount of points scored in a game: Full game, second half, and overtime wagers include all overtime periods unless otherwise stipulated in House Rules, on display boards, or on printed sheets.
22. All game segment wagers including but not limited to quarters, halves, periods, must be completed in full, unless otherwise stipulated in House Rules, on display boards, or on printed sheets.
23. For any event that is deemed "NO ACTION", all wagers will be refunded to the patron upon the presentation of a valid, original betting ticket.

FOOTBALL

24. For wagering purposes, unless otherwise stipulated on display boards or printed sheets, games are official after: Pro and College – 55 minutes completed.
25. All football games must be played within 8 days of originally scheduled date and take place within a 100-mile radius of the originally scheduled venue/site.
26. All football point spreads and totals will default to a price of -110 (risk \$110 to win \$100) unless otherwise noted on display boards or printed sheets.

BASKETBALL

27. For wagering purposes, unless otherwise stipulated on display boards or printed sheets, games are official after: Pro – 43 minutes completed, College – 35 minutes completed.
28. All basketball games must be played on the originally scheduled date, at the originally scheduled site to be considered action.
29. All basketball point spreads and totals will default to a price of -110 (risk \$110 to win \$100) unless otherwise noted on display boards or printed sheets.

HOCKEY

- 30. For wagering purposes, unless otherwise stipulated on display boards or printed sheets, games are official after: All – 55 minutes completed.
- 31. All hockey games must be played on the originally scheduled date, at the originally scheduled site to be considered action.
- 32. In the event of a shootout, the winner is awarded 1 goal, which will be used to decide both the winner/loser of the game, as well as the total, for wagering purposes.

BASEBALL

- 33. For wagering purposes, unless otherwise stipulated on display boards, or printed sheets, games are official after: All - For the purposes of a game winner, results will be official after the completion of 5 innings or 4.5 innings if the home team is winning. After 5 innings are completed, if a game is called or suspended, the winner is determined by the score after the last full inning of play, unless the home team scores to tie or take the lead in the bottom half of the inning, in which case the score is determined by the score at the time the game is called. For totals, run lines, and proposition wagers, games must go the full 9 innings to be considered action or 8.5 innings if the home team is leading.
- 34. All baseball games must be played on the originally scheduled date at the originally scheduled site to be considered action.
 - a. Pro Baseball Playoff games will have action regardless of the date played and/or completed, unless specified otherwise on display boards or printed sheets.
- 35. Pitcher Rules – 3 Ways to Place a Pro Baseball Wager
 - a. “ACTION” - No starting pitchers specified, bet is action once the first pitch is thrown.
 - b. “ONE PITCHER LISTED” – One starting pitcher is specified, bet is action once the pitcher the patron has selected as “LISTED” has thrown the first pitch of the game for their respective team. In the event of a pitching change to the non-listed pitcher, odds will be adjusted to the opening line that is established upon the naming of a new starting pitcher. In the event of a pitching change to the “LISTED” pitcher, bet will be refunded.
 - c. “BOTH PITCHERS LISTED” – Both starting pitchers are specified, bet is action once both “LISTED” pitchers have thrown the first pitch of the game for their respective teams. In the event of a pitching change to either pitcher, bet will be refunded.
- 36. First 5 Inning Bets
 - a. First 5 innings of a game must be completed in full or all bets will be refunded.
 - b. Once first 5 innings have been completed in full, all first 5 inning wagers will stand, independent of the outcome, or the length of the remainder of the game.

- c. All First 5 Inning wagers are considered “BOTH PITCHERS LISTED” (see above – Rule 35.c. for full explanation) for wagering purposes, regardless of how betting ticket appears. In the event of a pitching change to either pitcher, all bets will be refunded.

37. First Inning Props

- a. First inning must be completed in full or all bets will be refunded.
- b. Once the first inning is complete, all first inning wagers will stand, independent of the outcome or the length of the remainder of the game.

SOCCER

- 38. For wagering purposes, unless otherwise stipulated on display boards or printed sheets, games are official after: All – Must go at least 90 minutes for action.
- 39. Stoppage time (Injury time) is included in the final score for wagering purposes.
- 40. Extra time and/or shootouts are not included in final score unless otherwise stated on display boards or printed sheets.
- 41. All soccer games must be played on originally scheduled date at the originally scheduled site/venue for action.

BOXING/MMA

- 42. For wagering purposes, unless otherwise stipulated on display boards or printed sheets, matches are official after: All – considered action once the opening bell/buzzer sounds, regardless of the scheduled length of the bout.
- 43. All fights must be fought within 8 days of the originally scheduled date. All bets will be considered action regardless of any site, venue, and/or location change.
- 44. Any changes in the length of the fight, Championship/Non-Championship status, weight class, etc. shall have no effect on a fight being considered action.
- 45. For a round to be considered complete, the fighters must answer the bell at the beginning of the next round, except for the final scheduled round, in which the final bell signifies the completion of the round, and the fight.

TENNIS

- 46. For wagering purposes, all tennis tournaments must be completed within 8 days of the originally scheduled date of completion.
- 47. For wagering purposes, unless otherwise stipulated on display boards or printed sheets, a match is official after at least 1 full set has been completed.



48. Following the completion of at least 1 full set, whoever is declared the winner of the match will be considered the winner for betting purposes.
49. First Set Betting
 - a. Once the first set has been completed, all first set wagers will stand, independent of the outcome or the length of the remainder of the match.

AUTO RACING

50. For wagering purposes, all motor sports races must be completed within 8 days of originally scheduled date.
51. For matchup wagering, both drivers must start the race for action, unless otherwise stated.
 - a. Wager is on the driver only, not team or car to win race/matchup.
52. In the event of a shortened race, all matchups, proposition bets, and/or future bets are considered official once the respective sanctioning body declares a winner.
53. For all NASCAR related wagers, results will be posted after the official inspection process has been completed (approximately 90-120 minutes following the race).
 - a. In the event of a disqualification, adjusted NASCAR finishing order will apply to all wagers.
 - b. Any disqualified drivers will be placed last in the field, only finishing ahead of any other disqualified drivers whom they originally finished higher than.
 - c. For wagering purposes, these post inspection finishing positions will be used to determine both the race winner and matchups winners.

GOLF

54. For wagering purposes, golf tournaments must be completed within 8 days of originally scheduled date of completion.
55. For matchup wagering, both golfers must tee off to start the tournament for action unless otherwise stated.
56. For wagering purposes, the golfer with the lowest score wins the matchup (with equal rounds played). If one golfer continues play after his opponent has missed the cut, withdrawn, or been disqualified, the golfer who continues is the winner for the purposes of the matchup. If both golfers in a matchup are involved in a playoff, either of the golfers must win the tournament to win the matchup. All other participants of the playoff tie each other.
57. For wagering purposes all matchup/futures wagers are considered official once a winner of the tournament is declared.



OLYMPICS

- 58. For wagering purposes, all Olympic winners will be determined by the official IOC Podium results upon a competition's end, and are considered official regardless of protests, reversals, and/or overturned decisions.
- 59. All Olympic wagers will be considered action regardless of date, site/venue, and/or location changes, as long as the event is completed prior to the Closing Ceremonies.
- 60. For Olympic wagering purposes, all competitors must start for action. Any disqualification occurring on the "field of play" will be considered a start, and will be action for betting purposes.
- 61. For all Olympic events involving a set length of play, the event must go until at least 5 minutes prior to the pre-determined amount of time for action, unless otherwise stated on display boards or printed sheets.

OTHER EVENTS

- 62. For all contests not mentioned above that involve a set length of play, the event must go until at least 5 minutes prior to the pre-determined amount of time for action, unless otherwise stated on display boards or printed sheets.
- 63. All other events not listed above must be completed within 8 days of originally scheduled date of completion and take place at originally scheduled site/venue unless otherwise stipulated on display boards or printed sheets.
- 64. For all other events not specifically referenced in these House Rules (such as the NBA or NFL Draft, Slam Dunk Contests, or other Nevada Gaming Control approved "Other Event" pursuant to Regulation 22), please refer to either the display boards or printed sheets for official wagering rules.

FUTURES WAGERING (ODDS TO WIN)

- 65. All futures wagers are considered action unless stipulated otherwise on display boards or printed sheets. No refunds will be given unless otherwise stated.
- 66. For betting purposes, futures wagers winners will be the winner/champion as determined by the governing body, chairman, office, etc. of a particular sport.
- 67. Future wagers are considered action despite name changes and/or relocation of team.

PROPOSITION WAGERING



- 68. For the purposes of player proposition wagering, all listed players must play in game for bets to be considered action.
- 69. Game length must be considered official for wagering purposes for proposition bets to be considered action.

PARLAY WAGERING

- 70. All off the board basketball and football parlays involving a point spread that is lined -110 are paid according to the listed Off the Board Parlay Payouts table.
- 71. All football and basketball parlays that involve a point spread that deviate from the standard -110 are paid according to the Parlay Pay Table Multipliers chart (see Page 6 for an explanation).
- 72. Money line parlay payouts, in sports such as baseball, are calculated by multiplying the True Odds Multiplier for each parlay leg by the amount wagered.
- 73. Any parlay that includes a point spread bet(s) and a money line bet(s) will be calculated using the Off the Board Parlay Payouts table for legs involving a -110 point spread and then at the True Odds Multiplier of the legs involving a money line.
- 74. Maximum off-the-board parlay payout is 1000-1.
- 75. Any "TIE", "PUSH", or "NO ACTION" on any leg reduces the parlay to the next lowest payout level.
- 76. Any "TIE", "PUSH", or "NO ACTION" on either leg of a two-leg parlay turns the wager into a straight bet.
- 77. Any rule(s) printed on a parlay card will take precedent over House Rules.

TEASER WAGERING

- 78. For two team teasers, a "PUSH" or "NO ACTION" combined with a loss on the second leg will result in the teaser losing. A "PUSH" or "NO ACTION" combined with a "WIN", "PUSH", or "NO ACTION" on the second leg will result in the teaser being refunded.
- 79. Any "TIE", "PUSH", or "NO ACTION" on any leg of a 3-leg or greater teaser reduces the teaser to the next lowest payout level.
- 80. Teaser points will be assigned in a cross-sport teaser according to the corresponding teaser levels (Ex: a 3-team Level 1 teaser including 2 NFL games and 1 NBA game would be paid at the corresponding payout of 3/2. Each NFL game would receive 6 points added to the game line, and the NBA game would receive 5 points added to the game line.)

TEASER AND PARLAY ODDS TABLES

Pro Football Teaser Odds

	5 points	5.5 points	6 points	6.5 points	7 points
2 teams	20/21	20/23	4/5	5/7	2/3
3 teams	7/4	8/5	3/2	7/5	6/5
4 teams	3/1	11/4	5/2	2/1	9/5
5 teams	5/1	9/2	4/1	7/2	3/1
6 teams	8/1	7/1	6/1	5/1	9/2
7 teams	10/1	9/1	8/1	7/1	6/1
8 teams	14/1	12/1	10/1	9/1	8/1

College Football Teaser Odds

	6 points	6.5 points	7 points	7.5 points	8 points
2 teams	20/21	20/23	4/5	5/7	2/3
3 teams	7/4	8/5	3/2	7/5	6/5
4 teams	3/1	11/4	5/2	2/1	9/5
5 teams	5/1	9/2	4/1	7/2	3/1
6 teams	8/1	7/1	6/1	5/1	9/2
7 teams	10/1	9/1	8/1	7/1	6/1
8 teams	14/1	12/1	10/1	9/1	8/1

Basketball Teaser Odds

	4 points	4.5 points	5 points	5.5 points	6 points
2 teams	20/21	20/23	4/5	5/7	2/3
3 teams	7/4	8/5	3/2	7/5	6/5
4 teams	3/1	11/4	5/2	2/1	9/5
5 teams	5/1	9/2	4/1	7/2	3/1
6 teams	8/1	7/1	6/1	5/1	9/2
7 teams	10/1	9/1	8/1	7/1	6/1
8 teams	14/1	12/1	10/1	9/1	8/1

Parlay Pay Table Multipliers

	Off The Board Parlay Payout	Pay Table Multiplier	True Odds Differential*
2 teams	13/5	1.8974	0.0117
3 teams	6/1	1.9129	0.0000
4 teams	11/1	1.8612	0.0479
5 teams	22/1	1.8722	0.0369
6 teams	42/1	1.8717	0.0374
7 teams	85/1	1.8895	0.0196
8 teams	160/1	1.8874	0.0217

*True Odds Differential based on True Odds Multiplier of -110 (1.9091)



Pay Table Multipliers – Explanation

All football and basketball parlays that involve a point spread that deviate from the standard -110 are paid according to the Pay Table Multipliers chart.

For the purposes of this explanation all -110 odds are considered standard.

To figure your payment on a nonstandard leg of a parlay, first calculate the True Odds Multiplier of the nonstandard leg as follows:

True Odds Multiplier for Favorites:

$(-1) \times (100/\text{Money Line}) + 1 = \text{True Odds Multiplier}$

Example: Standard parlay leg of **-110**: $(-1) \times (100/-110) + 1 = 1.9091$

True Odds Multiplier for Underdogs:

$(\text{Money Line} / 100) + 1 = \text{True Odds Multiplier}$

Example: Nonstandard parlay leg of **+110**: $(110/100) + 1 = 2.1$

Next, calculate the difference between 1.9091 (True Odds Multiplier of -110) and the True Odds Multiplier of your nonstandard leg/legs.

Add or Subtract the difference between the True Odds Multiplier and the Pay Table Multiplier above depending on whether your nonstandard leg involves a favorite or an underdog, to come up with the new Pay Table Multiplier.

Finally multiply the corresponding Pay Table Multipliers to find the payout of the parlay.

Example: (4) Team Parlay with 2 nonstandard legs

Team A -7 - 110

Team B -3 -110

Team C +3 +110

Team D -1 -120

Parlay calculated as follows:



$1.8612 \times 1.8612 \times 2.052 \times 1.7854 = 12.69$ for 1 or 11.69 to 1

RACEBOOK

81. Minimum Racebook wager is \$2; \$1 on Trifectas.
82. All races must be run on specified date and track to be considered action.
83. Any wager accepted after the official "Cut Off Time" is considered void for wagering purposes.
84. In the event a horse is scratched from a race (officially withdrawn or declared a nonstarter):
 - a. All Win/Place/Show wagers are refunded.
 - b. All exacta and trifecta wagers are refunded.
 - c. Wagers remain if horse is part of an entry or field bet, and any remaining runners go.
85. Track entries and field horses are classified as one betting interest, unless otherwise specified.
86. If there are no winning tickets at the track, the house limits below are used to figure the payoff on a respective wager.
87. If an exacta or trifecta wager is accepted on a race where exacta or trifecta wagering is not available at the track for that race, it constitutes no action, and all corresponding wagers are refunded.
88. Odds are subject to change. Winning tickets will be paid based on track mutuels, subject to the limits listed below. Official results and mutuels are determined at the track on the day of the race and are official for wagering purposes. Any subsequent overturned decisions are not recognized for wagering purposes.
89. The Racebook payout limits are:

a. Win/Place/Show	Full track odds
b. Exacta	299/1
c. Trifecta	299/1
90. In all future wagering, the winner as determined by the track at the conclusion of the event, will be declared the winner for wagering purposes. (i.e. Kentucky Derby, Breeders Cup Classic, etc.)
91. All race proposition wagers (i.e. horse matchups, finish positions, etc.) will be determined using official track results.

MOBILE WAGERING

92. Circa | Sports shall provide each patron, upon reasonable request, with a statement of account showing each Mobile Wagering Account deposit, withdrawal, credit, and debit made during the time period reported by the account statement. The patron may dispute any transaction in accordance with Regulation 7A.
93. For all wagers, Circa | Sports shall make a voice, print, electronic, or other approved record of the entire transaction and shall not accept any wager if the recording system is inoperable.



Circa | Sports' record of a patron's confirmation of wagers shall be deemed to be the transaction of record. Such records are made available to the Board upon request.

94. Circa | Sports reserves the right to:
- Refuse to establish a Mobile Wagering Account.
 - Refuse deposits to Mobile Wagering Accounts.
 - Refuse to accept all or part of any wager.
 - Declare that wagers will no longer be received.
 - Suspend or close any wagering account at any time pursuant to the Circa | Sports Mobile Wagering Account and Mobile Application Terms of Service. If a Mobile Wagering Account is closed, Circa | Sports shall immediately return the balance of the wagering account at the time of said action, subject to compliance with regulations, Circa | Sports House Rules, and federal and state laws, by sending a check to the patron's address of record or as otherwise provided pursuant to the Circa | Sports Mobile Wagering Account and Mobile Application Terms of Service.
95. Except as otherwise expressly provided, Circa | Sports shall keep confidential the following:
- The amount of money credited to, debited from, or present in any particular patron's Mobile Wagering account.
 - The amount of money wagered by a particular patron on any game or gaming device.
 - The account number and secure personal identification method that identifies the patron.
 - The identities of particular entries on which a patron is wagering or has wagered.
 - The name, address, and other information in the possession of Circa | Sports that would identify the patron to anyone other than the Board or Circa | Sports.
96. Circa | Sports, with regard to the information identified in House Rule #97,
- Shall share the information with:
 - The Board.
 - Financial institutions participating in a program established in accordance with Section 314(b) of the USA Patriot Act.
 - As required by state or federal law.
 - May share the information with
 - Any licensed affiliate.
 - A person who has been issued a non-restricted license for an establishment where Circa | Sports operates a race book or sports pool.
 - As authorized by the patron.
97. Circa | Sports shall accept cash, chips, vouchers, and winning tickets as forms of payment.